Job Scheduling with PBS Pro



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PBS Pro provides resources beyond the login nodes

- HPC compute nodes on Cheyenne
- High-throughput computing, high-memory, visualization, and GPGPU nodes on Casper
- JupyterHub jobs on both Cheyenne and Casper

Cheyenne and Casper each have their own unique PBS server that manages job scheduling. These servers are "peers" that can recognize each other:

You can now submit jobs to either system from any location on Cheyenne and Casper and create dependencies between them!



Why shouldn't I just run my script on a login node?

Login nodes are a **shared resource** and so we expect and enforce fair usage of CPU cores and memory. Your session may be terminated if you run resource-intensive applications. Use login nodes for:

- Script editing
- File movement
- Simple compiles (use 8 or less make jobs)
- Submitting jobs...



Anatomy of a PBS compute job

A PBS job is a pool of requested resources with which you can run a *batch* script of commands or *interactively* run commands within a shell / interface

In PBS, resources are defined either at the *job level* or the *chunk level*:

- **Chunk** setting defines the type of resources making up this particular portion (often N-nodes)
- Job setting applies to ALL resource chunks in the allocated pool

Chunk resources

- ncpus
- mpiprocs
- ompthreads
- mem
- ngpus
- cpu_type

Job resources

- walltime
- place
- gpu_type



Important PBS terminal commands to remember

Job management commands:

- qsub Submit batch scripts to a chosen job queue
- **qinteractive** Submit interactive resource requests to a Cheyenne queue
- execcasper Submit interactive resource requests to Casper queue
- qdel Delete (cancel or kill) a pending or running job

Job query commands:

- **qstat** Information about <u>recent</u> pending, running, or finished jobs
- **qhist** Historical information about finished jobs only



Starting a batch job on Cheyenne with qsub

Submit: qsub my_chey_job.pbs

- Any #PBS *directives* can be overridden by qsub arguments
- Batch job will start in a clean environment (with your ~/.profile or ~/.tcshrc settings loaded)
- Job-specific environment settings should go into the script
- Once submitted, job will wait in specified queue until resources are available

```
#!/bin/bash
#PBS -A PROJ0001
#PBS -N chey_batch_job
#PBS -j oe
#PBS -k oed
#PBS -q regular
#PBS -1 walltime=10:00:00
#PBS -1 select=1:ncpus=8:mpiprocs=2:ompthreads=4
```

```
### Initialize job environment for application
export TMPDIR=/glade/scratch/$USER/temp
mkdir -p $TMPDIR
module purge
module load ncarenv gnu/9.1.0 mpt/2.22
```

```
### Run hybrid OpenMP+MPI application
mpiexec_mpt omplace ./app
```

```
### Store job statistics in log file
qstat -f $PBS_JOBID
```



Interactive jobs start a shell on a compute node

Use **qinteractive** and **execcasper** to start interactive jobs on **Cheyenne** and **Casper** respectively.

- Default settings give you 1 CPU core using your native shell (bash or tcsh) with 1 hr walltime on the share queue or 6 hrs and 10 GB memory on casper.
- Custom PBS settings can be passed to either command and short-form settings (listed on right) are provided as well

--nchunks=N

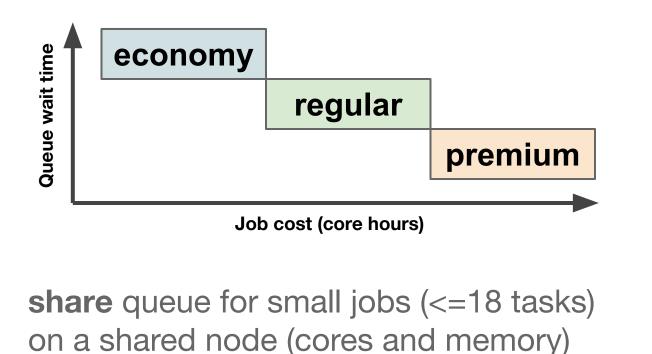
- --ntasks=N
- --nthreads=N
- --mem=NGB
- --cpu=type
- --ngpus=1-8
- --gpu=type

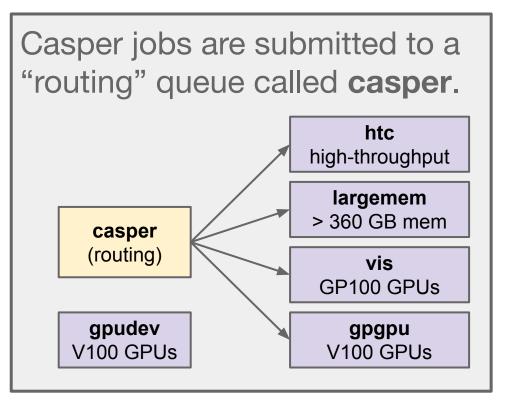
These two calls to execcasper both request a single core with 20 GB of memory
cheyennel\$ execcasper -A PROJ0001 -1 select=1:ncpus=1:mem=20GB
cheyennel\$ execcasper -A PROJ0001 --mem=20GB



Queues may assign priority or route to a shared node

On Cheyenne, you may assign your job a priority and charge factor which are inversely proportional. All such jobs give you exclusive use of a full node.





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Tailor your job by specifying custom resources

On Casper, all requested resources on nodes are exclusive to the job occupying them (using Linux control groups), except for gp100 GPUs

- If you need access to a GPU, you must specify an *ngpus* amount in your PBS select statement (and always provide a *gpu_type*).
- Always specify a per-chunk memory request for Casper jobs. If you exceed the requested amount, your program will use NVMe swap space and run *much slower*.
- If you do not specify *ompthreads*, the variable OMP_NUM_THREADS will be assigned to the *ncpus* amount.

Why aren't my jobs running?

- Queue limits wallclock limits (e.g., 12-hr for Cheyenne jobs), GPU limits (32 V100s), core limits (18 CPUs on share queue)
- **Resource conflicts** e.g., a job that requests gpu_type=gp100 and cpu_type=cascadelake; we have no nodes that satisfy both requirements
- Large requests asking for a large amount of popular resources (e.g., 32 V100 GPUs) will result in difficult to place jobs
- **Heavy usage** if the queue is busy, and you have submitted many jobs recently already, your relative priority will likely be low

Before you suspect a system issue, consider the conditions above and inspect the job using **qstat** for validity



Interacting with PBS as a JupyterHub user

JupyterHub provides you with a web-based compute environment for running Jupyter Notebooks and terminal sessions in NCAR systems.

Batch servers in JupyterHub spawn PBS jobs



JupyterHub jobs use core-hour resources; be mindful about stopping your servers when work is completed

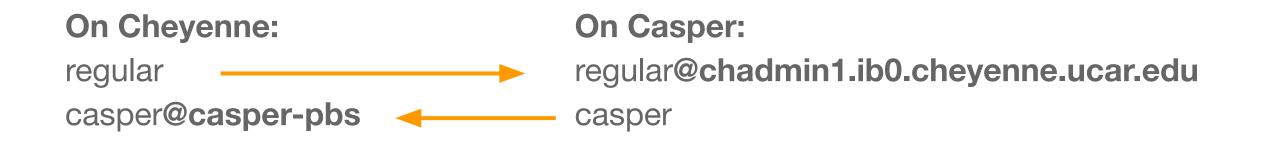
• Casper login sessions spawn a PBS job too; please limit yourself to a single Casper login server at any one time

https://jupyterhub.hpc.ucar.edu/



A word about peer-submission and queue names...

If you submit a job to Casper from a Cheyenne login node (or vice versa), you must append the server name to the queue. Consider always appending the server name if you frequently use both systems.



qinteractive and *execcasper* will handle server specification for you!



Specify dependencies between jobs (and across servers!)

Use job dependencies to run subsequent jobs based on exit status of original job:

-W depend=<condition>:<jobid>

- Jobs are held until the dependency is satisfied
- Jobs are then **pending**, but still may wait for resources in queue

after - all listed jobs begin execution afterany - all listed jobs finish afterok - all listed jobs succeed afternotok - all listed jobs fail

Example using Bash syntax
Submit CFD jobs to Cheyenne and store job ids
cheyenne1\$ J1=\$(qsub -q regular run_ens1.pbs)
cheyenne1\$ J2=\$(qsub -q regular run ens2.pbs)

Submit data postprocessing job to Casper # eligible to run if original two jobs succeed cheyennel\$ qsub -q casper@casper-pbs -W depend=afterok:\$J1:\$J2 run proc.pbs

Querying active and recent jobs using peer-enabled qstat

qstat provides information on pending, running, held, and recently finished jobs. We cache output with a 10-second refresh rate to improve PBS performance.

qstat <jobid> - show single job
qstat <queue> - show jobs in queue
qstat -u <user> - show user's jobs
qstat -f <jobid> - show detailed info

qstat -x - include recent history

Show my jobs in wide format
cheyennel\$ qstat -w -u \$USER

Show all known jobs on casper queue
cheyennel\$ qstat -x casper@casper-pbs

qstat recognizes system names in addition to # PBS server names (these three are equivalent) cheyennel\$ qstat 12345 casper\$ qstat 12345.chadmin1.ib0.cheyenne.ucar.edu casper\$ qstat 12345.cheyenne



Getting historical records for past PBS jobs

CISL provides **qhist** on Cheyenne and Casper to query past jobs:

```
qhist [-d DAYS] [-p START-END] [-u USER] [-j JOBID] ...
```

- By default, **qhist** outputs all jobs from the current day, but has arguments to change time period and filter jobs by user, project, queue and more.
- **qhist** will only show you jobs from the native PBS server (e.g., Cheyenne jobs from Cheyenne nodes)

qhist allows you to quickly query CPU and memory usage of past jobs!



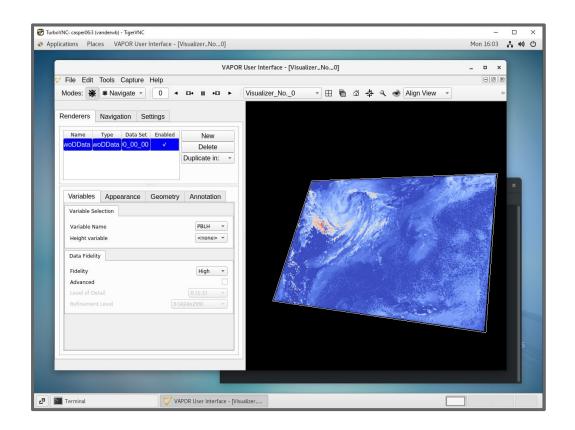
# Query	my jobs fro	om past we	ek on Caspe	er an	d fir	nd top 5	by memory	use	
casper\$	qhist -u \$U	JSER -p 20)210322-2021	.0326	-s n	memory	head -n 6		
Job ID	User	Queue	Nodes NCI	PUs N	GPUs	Finish	Mem (GB)	CPU (%)	Elap(h)
15259	vanderwb	htc	1	1	0	23-1942	10.0	2.0	0.08
15268	vanderwb	htc	1	1	0	23-1957	5.0	4.0	0.06
15337	vanderwb	htc	1	1	0	23-2043	5.0	3.0	0.08
15346	vanderwb	htc	1	1	0	23-2059	5.0	2.0	0.20
15057	vanderwb	htc	1	1	0	23-1523	1.0	12.0	0.20
	-			-	-				
# Get long-form output from the top job from above list									
casper\$ qhist -p 20210323 -j 15259 -1									
15259.casper-pbs									
User		vanderwb							
Queue									
Job Submit		2021-03-2	23T19:37:29						
• • • •									
		10.0							
Avg CPU (%)		2.0							
Waittime (h)		0.00							
Walltime (h)		6.00							
Elapsed (h)		0.08							
Job Name		STDIN							
Exit	Status =	0							
Accou	unt =	SCSG0001							
Resources		1:ncpus=1	l:mpiprocs=1						
Node List		crhtc62							

qcmd and vncmgr for specialized job submissions

CISL maintains two additional job submission scripts for special cases:

qcmd - run a non-interactive job that outputs directly to the terminal (e.g. a CESM build) **vncmgr** - start a VNC remote desktop on a Casper gp100 node for graphically-intensive work

cheyenne\$ qcmd -A <project> -- ./case.build
cheyenne\$ vncmgr create -A <project> [SESSION]



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Some recommendations for user initialization files

Jobs will initialize a shell using ~/.profile (bash) or ~/.tcshrc (tcsh/csh)

- You can set default project codes to be used by:
 - qinteractive and qcmd export PBS_ACCOUNT=<project>
 - execcasper and vncmgr export DAV_PROJECT=<project>
- Don't include interactive commands in your init files as they can block batch job execution
- Init files are read by both Cheyenne and Casper jobs, so use if statements to limit execution of system-specific commands (\$NCAR_HOST)
- In general, only put commands relevant to *all* anticipated workflows in your initialization files

Getting assistance from the CISL Help Desk

https://www2.cisl.ucar.edu/user-support/getting-help

- Walk-in: ML 1B Suite 55
- Web: <u>http://support.ucar.edu</u>
- Phone: 303-497-2400

Specific questions from today and/or feedback:

• Email: vanderwb@ucar.edu

